

SFDGC WEEKLY SINGLES TD GUIDE

This TD Guide and associated materials were created to help make your life, the Tournament Director, easier. **Please read these two pages carefully** and utilize the included materials to help your tournament run smoother. If you have any questions, please send an email to sanfranciscodiscgolfclub@gmail.com.

The club thanks you for your willing dedication!

There are a few very important considerations when you are the TD:

1. It is free to enter the weekly but costs \$5 to be eligible for payout.
\$4 (payout) + \$1 (ace pot).
2. Players without a handicap are ineligible for the weekly payout. However, players can still pay the full \$5 to be eligible for the week's ace pot.
3. A player's handicap is established as of and includes their 3rd weekly played, players are eligible for the weekly payout at this point.
4. Keep good accounting of the sign up sheet and \$\$\$. You are financially responsible for resolving any discrepancies.
5. Post any course or rule changes with the sign-up sheet.
6. Place "Weekly in Progress" signs at tees for Holes #1 and #10
7. Check all scorecards, apply a two stroke penalty to any incorrect scores.
8. Turn in the cash after your round with the envelope provided. Include the receipt below with the cash. Ask a local where to turn it in.
9. Turn in the scores as soon as possible. Visit the club website for further instructions: <http://www.sfdiscgolf.org/sunday-singles-tdinfo>
10. Keep scorecards for at least 1 month.

With this Packet: Sign-up Sheet, 30 Scorecards, Course Change Guide (back)

Other TD Materials: Player Info Sign, Mando Signs, "Weekly In Progress" Signs

Tips to make things run smoother:

1. It's easier to keep track of cash if each player signs up and pays for themselves. Encourage people to write their name down, check paid (or not), then hand you the cash (or not). It can get busy and loud around the sign-up area. That's when mistakes are made.
2. Please make sure any changes to the course are clearly laid out AND clearly communicated to players of all levels. Consideration to flow, safety, and avoiding damage to course terrain must be considered.

tear here>>-----<<tear here

SFDGC Weekly Cash Statement

Date: _____

TD Name: _____

TD Phone: _____

Players Paid / Played (i.e.75/80): _____

Cash Submitted:\$ _____

Ace(s) / Notes: _____

Tips for Making the Course “Your Own”

IMPORTANT

Please consider flow of play and pedestrian safety when making any changes to the course!

As the weekly's tournament director, you have the opportunity to make a few customizations, such as using alternate tee-pads or temporary basket locations. There is no requirement to make modifications as many players enjoy playing the regular course. Even if you are not going to make modifications to the course, changing pin locations to your favorite layout is a simple but effective way to make your weekly unique.

Please be aware that all baskets are locked with padlocks that require a key. If you intend to move any baskets, you must acquire a key or work with someone that already has one. Ask the locals at the course who has a key or post on Facebook. It's not always possible to find one the day of or even the Saturday before the weekly, so plan ahead. **If baskets are moved to temporary locations without a lock, they must be moved back after your round.**

Clearly marking your temporary course modifications is necessary as this reduces player confusion and helps to keep the tournament fair. If special rules are in effect, these rules must be posted at the signup area and, if possible, on the affected hole(s). It is extremely important that all players play by the same rules!

Important Considerations:

1. Avoid changes that increase the risk of injury or conflict with other park users. It only takes one injured bystander to shut down our course!
2. Be conscious when creating or reversing course mandatory flight paths.
3. Consider speed of play (course flow) when using alternate tees or basket positions.
Do not over-do it!
4. Avoid using areas that are prone to erosion for alternate tees or basket positions.
5. Avoid the OB area on holes 15/16 which is designed to protect the pine trees in that area.

Some great layout changes and modifications have been made in the past, below are some that have worked the best on particular holes.

Mandatory Flight Paths: Holes 1, 3, 5, 6, 8, 11, 13, 14, 15 & 17

Temporary Basket Positions: Holes 1, 3, 5, 7, 8, 10, 12, 16, 17 & 18

Alternate Tee Positions: Holes 2, 4, 6, 7, 9, 10, & 11

OB Islands or Additional OB Areas: Holes 1, 2, 3, 4, 6, 7, 8, 9, 10, 11, 14

Have fun with your modifications!